Oll SPECIAL EFFECTS / PROP SHOP

NO WAITING 10845 Vanowen Street Unit "D" North Hollywood, CA 91605 (818) 769-7800

#### ERIC ALLARD

# President/ All-Effects Company

Bio

Eric Allard is a talented special effects technician whose pioneer work in robotics is foremost in the field. After working for nearly a decade for such organizations and individuals as Disney, 20th Century Fox and Douglas Trumbull at Showscan, Allard established the All-Effects Company in 1983 with the creation of "#5," the robot star of the highly successful feature film SHORT CIRCUIT.

Born in Syracuse, New York in 1955, Allard spent his youth in Phoenix, Arizona and Southern California. In 1974, rather than attend a local college, he took a more adventurous route when he enlisted in the United States Special Forces, where the roots of his special effects training can be traced. After qualifying as a Green Beret Engineer Specialist, he was trained for Airborne Ranger, Advanced Demolitions, Jungle Expert and Sniper School, where he became an honor graduate and won first place in the 18th Airborne Sniper Competition. A member of a Special Forces "A Team" for two years, he was also involved in peacetime missions, which included the training of CIA Field Agents.

A year after receiving an honorable discharge from the Army, he landed a job at Universal Studios as a propmaker in the Construction Department, where he first became interested in special effects. One week after being turned down for a transfer to the Special Effects Department, he took a job working on robotic props for THE BLACK HOLE at Disney.

He then began to work steadily in special effects for such feature films as THE LAST FLIGHT OF NOAH'S ARK, DRAGONSLAYER, SUDDEN IMPACT, and GHOSTBUSTERS. He also set up a Special Effects Prop Shop for Aaron Spelling Productions, creating effects for "Matt Houston" and establishing a permanent Prop Shop Department.

He continued to work as a Special Effects Technician, working freelance on Francis Ford Coppola's ONE FROM THE HEART and Douglas Trumbull's BRAINSTORM. His liaison with Trumbull led to a 3 year stint at Showscan Film Corporation, where he worked as Mechanical Effects Supervisor. It was there that he built PAL, a robot which was used in a specially designed Showscan theatre in Tsukuba, Japan. The film LET'S GO, featuring PAL, served as one of the highlights of Japan's EXPO '85. Capturing the attention of director John Badham who was in the process of assembling a team to create a robot for a new feature film, Allard not only landed the job as Robotics Effects Supervisor for SHORT CIRCUIT, but also established All-Effects Company to undertake the challenge of bringing to life the lovable and now legendary "#5."

Currently serving as Associate Producer of SHORT CIRCUIT II, Allard's future goals include expanding on his reputation by developing new and innovative special effects, as well as producing and directing.

# # #

SPECIAL EFFECTS / PROP SHOP

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# ALL EFFECTS COMPANY

On an unassuming street located minutes from several major motion picture studios, All-Effects Company has worked the magic of special effects for an impressive number of film and television projects. Started as a one man operation by special effects expert Eric Allard in 1983, All-Effects now boasts a staff of over 60 employees at the height of production. Drawing upon a pool of the finest craftsmen working in the industry, All-Effects Company's recent credits include the feature films SHORT CIRCUIT & SHORT CIRCUIT II, 52 PICK-UP, the upcoming Tri-Star release THE BLOB and the television series "Sledgehammer," "Max Headroom" and the new WB series "Cyberforce."

As specialists in the field of creating live special effects for motion pictures, television and commercials, All-Effects is a comprehensive company offering the full range of effects. Apart from generating the elements of fire, wind, rain, smoke and fog, All Effects also sports a team of certified divers, as well as pyrotechnic and demolition experts. All-Effects also enjoys a solid reputation as the creators of hi-tech action props and motion control machinery.

Known for creating cost-efficient special effects, Allard acknowledges that "we work out all of the particulars of an effect in advance of shooting. Our work represents a substantial savings for production companies, since an entire film crew doesn't have to wait around while we solve the problems."

As specialists in live special effects, Allard notes that "special effects that are performed live on the set gives the control back to the director during principal photography, as opposed to effects that are created in the lab in post production."

All-Effects Company has worked with everything from raw ideas to complex blueprints in translating special effects to the screen. Overseeing all aspects of the development of an effect, Allard's work begins with preliminary discussions with a project's director to gain insights into their personal vision. Then, working with a production designer, illustrators in the Art Department create original artwork or modify existing renderings to turn the director's vision into a workable idea, which simultaneously falls within the producer's budgetary constraints.

The Engineering Department, under the direction of Allard's associate Bob Spurlock, evolves the early renderings into hard line, nuts and bolts drawings, from which the various departments can construct.

The Machine Shop specializes in mechanical constructions, metalwork and the fabrication of machinery. Custom building precision parts, stop action armatures, camera mounts and attachments, the Machine Shop manufactures a number of the components necessary in producing a special effect. The Machine Shop is also heavily involved in the creation of "go motion" machinery employed by production houses for the precise mechanical manipulation of models.

Long known as innovators in robotics, All Effects has an Electronics Department which not only makes creative use of existing technology, but also develops its own hardware and software in the creation of robots, remotely operated vehicles and other remarkable electronic effects.

From the tiniest of minatures to full scale replicas; from period pieces to interpretations of futuristic concepts; the All-Effects Prop Shop is involved in all aspects of model making, as well as the development of creatures. In addition to vacuum forming, sculpting, mold and pattern making, the Prop Shop is also involved in the making of breakaways including glasses, bottles, windows and lamps.

All Effects was recently involved in a demonstration of live special effects for the Duke and Duchess of York during the UK/LA Royal visit. With the soon to be released sequel SHORT CIRCUIT II, All-Effects will once again prove that "number 5 is still alive," with what is undoubtedly their most famous creation, the uncanny robot which practically stole the first film from its human counterparts.

All Effects Company is currently in the process of research and development for a tie-in with a top toy manufacturer. With a full slate of upcoming television, motion picture and commercial projects, All-Effects Company rivals the <u>best</u> special effects houses in the industry. - - - By placing an equal emphasis on creativity and cost efficiency, they are destined to emerge as the <u>busiest</u>.

# ERIC J. ALLARD

ALL EFFECTS COMPANY
10845 VANOWEN STREET #D
NORTH HOLLYWOOD, CALIFORNIA 91605
(818)769-7300

LOCAL 44 SPECIAL EFFECTS
STATE PYROTECHNICS CARD #1025-7
FEDERAL EXPLOSIVES CARD #9-CA-019-33-B6-90641

# MAJOR FILM AND TELEVISION CREDITS

| Production   | Ex.Prod/UPM                   | Director              | <u>Position</u>                                     |
|--|-------------------------------|-----------------------|---|
| "The Absent-Minded<br>Professor"<br>Disney Television                  | Ira Schuman                   | Bob Sweeny            | Contractor<br>XR-4B Star-Ray<br>Robot Prop          |
| "Class of 1999"<br>Lightning Pictures/<br>Vestron                      | Eugene Mazzola                | Mark Lester           | 2nd Unit Dir.<br>& Visual FX<br>Supervisor          |
| "The Abyss"<br>DreamQuest Images/<br>20th Century Fox                  | Keith Shartle                 | Hoyt Yateman          | Contractor<br>35mm Rear<br>Projector<br>Fabrication |
| "The Blob"<br>Palisades Enter./<br>Tri-Star Pictures                   | Rupert Harvey                 | Chuck Russell         | Post-Production<br>Mechanical FX<br>Supervisor      |
| "Cyberforce"<br>Warner Bros TV   | Peter Wagg                    | Russell Mulcahy       | FX Contractor                                       |
| "Short Circuit II"<br>Tri-Star Pictures                                | Michael MacDonald             | Ken Johnson           | Assoc. Prod./<br>Robotics<br>Supervisor             |
| "Max Headroom"<br>Lorimar TV   | Peter Wagg/<br>Brian Frankish | Various               | SPFX<br>Contractor                                  |
| "Moonwalker"<br>Smooth Pictures/<br>DreamQuest Images                  | Dennis Jones                  | Colin Chilvers        | Robotic<br>Motion Control<br>Designer               |
| "Plain Clothes"<br>Sierra Alta Prods                                   | Don Goldman                   | Martha Coolidge       | SPFX<br>Contractor                                  |
| "H.E.N.R.I. VIII"<br>The Wizard Prods<br>20th Century Fox              | Lin Parsons                   | Peter Hunt            | Robotics<br>Creator &<br>Supervisor                 |
| "Allan Quatermain<br>and the Lost City<br>of Gold"<br>The Cannon Group | Michael Greenburg             | Nute Arnold           | SPFX<br>Supervisor                                  |
| "52 Pickup"<br>The Cannon Group  | Jeffrey Silver                | John<br>Frankenheimer | SPFX<br>Supervisor                                  |

| roduction .  | Exec.Prod/UPM           | Director         | <u>Position</u>                     |
|--|-------------------------|------------------|-------------------------------------|
| "sledge Hammer"<br>New World TV                                      | Alan Blomquist          | Martha Coolidge  | SPFX<br>Supervisor                  |
| "Short Circuit"<br>Turman/Foster<br>Tri-Star Pictures                | Steve Perry             | John Badham      | Robotics<br>Creator &<br>Supervisor |
| "Tour of the<br>Universé"<br>Showscan Film Prods                     | Bob Hippard             | Don Baker        | SPFX<br>Supervisor                  |
| "Let's Go"<br>Expo '85 Japan<br>Brock/Trumbull<br>Entertainment Corp | Leonard Gmuer           | Douglas Trumbull | Robotics<br>Contractor              |
| "New Magic"<br>Brock/Trumbull  | Leonard Gmuer           | Douglas Trumbull | SPFX<br>Supervisor                  |
| "Big Ball"<br>Brock/Trumbull   | Leonard Gmuer           | Douglas Trumbull | SPFX<br>Supervisor                  |
| "Brainstorm" MGM Productions & Entertainment Effects                 | Jack Grossberg<br>Group | Douglas Trumbull | SPFX<br>Foreman                     |

### COMMERCIAL EXPERIENCE

Various commercials for Robert Abel & Associates, Ashwell Films, Coppos Films, Michael Daniel Productions, Fairbanks Films, Harmony Pictures, Jenkins Covington Newman, Lime Light Productions, Richard Marlis Productions, Patrice Meignieux Studio, Motion Picture Marine, Peterson Communications, Phifer Story Piccelo Gulimer, RSA-USA, Showscan Film Corporation, Spots Films, Sunlight Studios, Umbland Studios.

### ADDITIONAL SPECIAL EFFECTS CONTRIBUTIONS

| "Wanted Dead or Alive" "Ghost Busters" "Sudden Impact" "Deal of the Century" Six Pack" "Hysterical" "Matt Houston" "Heart Breaker" | "Tomorrow's Child" "Genesis" "One From the Heart" "Watcher in the Woods" "The Dragon Slayer" "Herbie Goes Bananas" "The Last Flight of Noah's Ark" "The Black Hole" |
|--|---|
| "Strange Brew"   | "The Black Hole"  |

## PERSONAL SKILLS

Production management skills for large budget projects; creation, art direction, fabrication, coordination and production support for high-tech action props, special effects, miniatures, creatures, demolitions and underwater rigging.

# PUBLIC ACKNOWLEDGEMENT

"Short Circuit" was chosen by the Visual Effects Select Committee of the Academy of Motion Picture Arts and Sciences as one of seven films for 1986 eligible to be nominated for the Best Visual Effects Award. was repeated for "Short Circuit 2" in 1989. This honor

Guest Speaker Credits:

American Film Institute Second Decade Council

"Feature Film Options in the 80's

University of California - Irvine

University of Southern California

Sci-Fi Academy presentation

"Moonwalker"

### EDUCATION

U.S. Army Fort Bragg, N.C.

NCO Academy Special Forces Airborne Training, Demolition, Ranger School, Combat Engineering, Advanced

1974 - 1977

Engineering

El Camino Real High School

General Education

1968 - 1973

Woodland Hills, Ca.

# REFERENCEŠ

JOHN BADHAM Director Universal Studios Bldg. 507, Suite 3-E Universal City, CA. (818) 777-3166

JOHN FRANKENHEIMER Director Lorimar Telepictures 10202 W. Washington Culver City, Ca. 90230 (213) 280-8000

**DENNIS JONES** Producer 11500 Tenessee Ave Los Angeles, Ca. 90064 (213) 444-7449

DOUGLAS TRUMBULL Director 3939 Landmark Street Culver City, CA. 90232 (213) 558-0150

MARTHA COOLIDGE Director c/o William Morris Agency 151 El Camino Drive Beverly Hills, CA. 90212 (213) 274-7451

CHUCK GASPAR SPFX Contractor C.G. Special Effects 5810 Florence Avenue Bell Gardens, Ca. 90201 (213) 773-5127

MARK LESTER Director c/o The Chasin Agency 190 N. Canon Drive Beverly Hills, CA (213) 278-7505

LARRY TURMAN Producer 11255 W. Olympic Blvd. W. Los Angeles, CA 90064 (213) 477-9979

DAVID FOSTER Producer 11255 W. Olympic W. Los Angeles, CA. (213) 477-9979

KEN JOHNSON Director c/o ICM Agency 8899 Beverly Blvd. Los Angeles, CA (213) 550-4321

STEVE PERRY Production Manager 24232 Oak Vail Dr. Valencia, CA. 91355 (805) 255-8074

PETER WAGG TV Producer Warner Bros. 4000 Warner Blvd. Burbank, CA. (818) 954-3633